Distracted Driver Detection

CS 747 Semester Project

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Problem Statement

- 1 out of 5 accidents due to distracted driving
- Initiative by State Farm:

(b) C1: Text left

(a) CO: Drive safe

- Use of Dashboard camera for automatic detection of distracting behaviors
- Classification of each driver's behavior

(d) C3: Text right

• "State Farm Distracted Driver Detection"

(c) C2: Talk left

• Kaggle competition to predict the driver's action in each image

(e) C4: Talk right

• <u>Dataset:</u> 10 possible actions (classes) - driving safe, texting, talking, drinking, etc.



(f) C5: Adjust radio

(g) C6: Drink

(h) C7: Hair and makeup (i) C8: Reaching behind (j) C9: Talk to passanger

Approach

We experimented with the following:

- Building classification models
 - Compare performances of deep learning classification technique
- Attention
 - Focus on relevant spatial location
 - Use importance weighted features
 - Offer some interpretability
- Knowledge Distillation
 - "Deeper the Better" holds only on high capacity GPUs
 - Only smaller models feasible in cars
 - Transfer generalization ability from bigger models to smaller models

Approach: Classification Models

- We experimented with the following classification models:
 - VGG-16, VGG-19, InceptionV3, Xception, ResNet-18, ResNet-101
- Evaluation Metric:
 - Accuracy
 - Logarithmic loss
- Issues: Overfitting
- Solutions:
 - Image Augmentation
 - Ensemble model -- Mean Ensembling: posterior probability is calculated as the mean of the predicted probabilities from the component models

Approach: Attention Networks

- Weight features based on relevance of location
- ResNet 18 Features (m x n x 512)
- P(i,j)
 - \circ 1 x 1 x 512 = 1 time-step
 - m x n locations
- Bi-LSTM
 - Look at all locations P(i,j)
 - Produce appropriate representation
- Fully-Connected
 - Use Bi-LSTM representation
 - Generate 1 attention weight A(i, j)
 - Activation (F):
 - ReLU + L1 Norm
 - Softmax
- Entropy loss for Attention



Attention Visualization (Correct Results)

→ Round(Attention, 2)*100 > 0
→ Model: F=Softmax + Conv. + Entropy



Label: Text Right Attention: around <u>Phone</u>

Label: Drinking Attention: around <u>Bottle</u>

Attention Visualization (Correct Results)

→ Round(Attention, 2)*100 > 0
→ Model: F=Softmax + Conv. + Entropy



Label: Hair and Makeup Attention: around <u>Mirror</u> and <u>Hand</u> Label: Talking on Phone - Right Attention: around <u>Phone</u> (Big Receptive Field)

Attention Visualization (Incorrect Results)

→ Round(Attention, 2)*100 > 0
→ Model: F=Softmax + Conv. + Entropy



Label: Reaching Behind Attention: Wrong Location Label: Talking on Phone - Right Attention: Right location but Wrong label

Approach: Knowledge distillation

Teacher networks: ResNet-18 and ResNet-101



Our approach:

- Train teacher network
 - Try different temperatures, $T = \{1, 4, 8, 12\}$ Ο
 - Increased Entropy \rightarrow Softer Probabilities Ο
- Optimize Student network
 - Soft cross entropy loss: Soft probabilities from teacher network as labels Ο
 - Hard cross entropy loss: One-Hot targets Ο

 $q_i = \frac{exp(z_i/T)}{\sum_i exp(z_i/T)}$

Quantitative Results

| Metric | Network | | | | | Attention | | | | Knowledge Distillation Students (T=4) | | |
|---------------------------|------------|------------|----------|------------|-------------|---------------|------------------------|---------------|-----------------|--|-------------|-------|
| | VGG- 16 | VGG- 19 | Xception | ResN 18 | ResN 101 | Soft+ Conv | Soft+ Conv+ Ent. | ReLU+ Conv | Soft+ Linear | ResN 18 | ResN 101 | Plain |
| Train loss/ Entropy | 0.41 | 0.97 | 0.47 | 0.17 | 0.001 | 3.7304 | 2.419 | 3.789 | 3.321 | 0.17 | 0.65 | 0.36 |
| Val loss | 0.56 | 0.82 | 0.55 | 0.16 | 0.01 | 0.044 | 0.028 | 0.020 | 0.031 | 0.30 | 0.99 | 0.4 |
| Val acc | 0.83 | 0.76 | 0.83 | 0.99 | 0.996 | 0.995 | 0.996 | 0.996 | 0.997 | 0.90 | 0.84 | 0.86 |
| Test loss | - | - | - | 0.49 | 0.38 | 0.829 | 0.670 | 0.804 | 1.000 | 1.5 | 2.3 | 1.16 |

• Network: ResNet-101 best score in kaggle (Top 16%)

- Distillation: ResNet18 better than ResNet-101 as teacher
- Attention: Softmax Activation with Entropy loss gives best performance

Contributions

- Angeela: Implementation of Knowledge distillation technique, training and validation of ResNet-101 and ResNet-18 models
- Anita: Training and validation of various models, attempted implementation of ensemble model
- Sulabh: Architecture design, implementation and training of the Attention Networks

Thank You